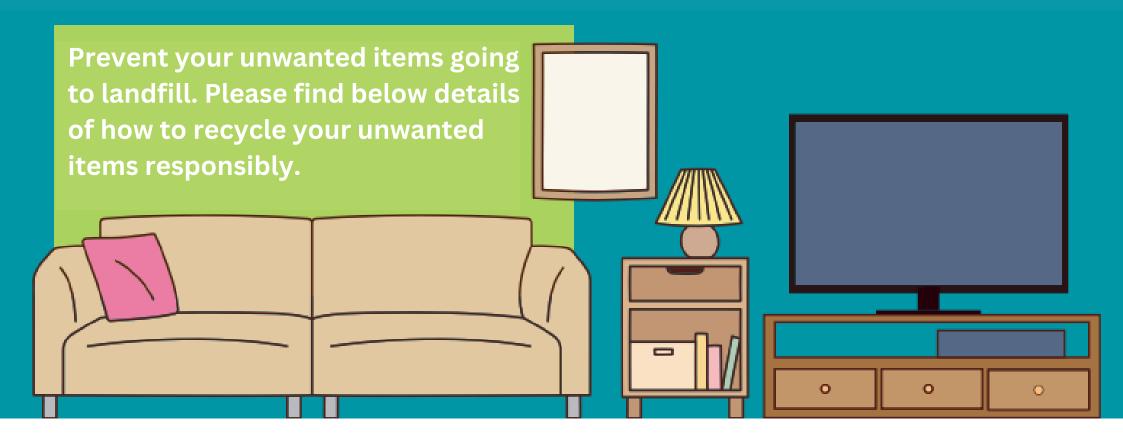
Ellesmere Port



How to recycle your unwanted furniture and household items



Charity Shops

Claire House

5 Mercer Walk, The Port arcades shopping Centre Ellesmere Port, CH65 0AP 0151 356 4040

Open Monday to Saturday 9 am to 5 pm

Age UK Cheshire Ellesmere Port Shop

36 Marina Walk, Ellesmere Port, CH65 0BN 01513 559726

Open Monday to Saturday 9 am to 4.45 pm

YMC

Mercer Walk, The Port arcades shopping Centre CH65 0AP 0151 355 3571

Open Monday to Saturday 9 am to 5 pm and Sunday 10 am 4pm

Hospice of the Good Shepherd

5 Rivington Road, Ellesmere Port, CH65 0AW 0151 357 1209

Open Monday to Saturday 9.30 am to 4.30 pm

Federation of the Blind

65 Chester Rd, Whitby, Ellesmere Port CH65 6RU 0151 345 5755

Open Monday to Saturday 9 am to 5 pm Sunday 10 am to 4 pm

Donate your bulky items for reuse

There are charitable groups in the area which collect good quality reusable furniture and household appliances. This option prevents items from going to landfill and has a positive social benefit. Find out about the Changing lives in Cheshire Website -

https://www.changing-lives-together.org.uk/

Resources

Reuse Network

Reuse Network supports reuse charities across the UK to help them alleviate poverty, reduce waste and tackle climate change.

https://reuse-network.org.uk/

Second Hand Furniture Websites

Facebook Market Place and Groups West Cumbria. Search for;

Buy and sell Workington, New Workington Selling Group Cockermouth Reuse and Recycle Gumtree

FreeCycle

Pre-Loved

Freeads

VivaStreet

Freegal

Bulky Item Collection

Cheshire West and Chester Council

The cost is £15 per item a discounted rate of £10 per item is available for those in receipt of a state pension or council tax reduction (excluding single person discount)

To arrange a bulky item collection visit https://www.cheshirewestandchester.gov. uk/residents/waste-and-recycling/bulkyitems-collection

Recycle Centres

Ellesmere Port Recycle Centre

Garth Road, Off Bridges Road, Ellesmere Port, CH65 4LB

Open 8 am to 4 pm